

**Time:** Monday, 7/26/2021 at 6:00 pm

Initial Chips: T10000

**Rounds:** All levels are 15 minutes. 9 handed tables.

During the first hour, unlimited rebuys of T10000 are available for \$60 to players with less than T10000. All players may add-on for \$60 at the first break. Instead of being added to the prize pool, all rebuy and add-on proceeds will be donated to the winner's choice of the American Cancer Society, the Midwest Center for Holocaust Education, Team Rubicon, Habitat for Humanity, or Dogs on Deployment.

Each hand, every player posts the ante and the flop is dealt. Action begins post-flop to the left of the button. The minimum bet size is the ante.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Level	Ante	Level	Ante
1	100	19	10,000
2	100	20	12,000
3	200	21	15,000
4	200	22	20,000
End of R	<b>lebuy Period.</b> Break for 10 minutes.	Break for 10	0 minutes.
5	400	23	25,000
6	500	24	30,000
7	600	25	40,000
8	800	26	50,000
9	1,000	27	60,000
10	1,200	28	80,000
Break for	10 minutes. Remove T100 chips.	Break for 10	0 minutes.
11	1,500	29	100,000
12	2,000	30	120,000
13	2,500	31	150,000
14	3,000	32	200,000
15	4,000	33	250,000
16	5,000	34	300,000
Break for 10 minutes. Remove T500 chips.		Break for 10	0 minutes.
17	6,000	35	400,000
18	8,000	36	500,000

## For All BARGE Poker Tournaments:

To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

#### Chip Races:

No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.



# Six Handed Paradise Road Pick'em Tournament Structure

**Time:** Tuesday, 7/27/2021 at 11:00 am

Initial Chips: T10000

**Rounds:** All levels are 18 minutes. 6 handed tables.

Each player is dealt three cards. The under the gun player determines which HORSE game will be played that hand. If the under the gun player is unavailable to select a game, the game will be Hold'em. When heads-up or three handed, the button will choose the game for that hand.

If Hold'em is selected, each player must discard one card on their preflop action unless they fold. If Omaha/8 is selected, each player is dealt an additional card. If Razz, Stud, or Stud High/Low is selected, each player will fold, call, or raise, and if a player calls or raises they will roll a door card of their choice at that time.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

	Late regi	stration will be allowed	a until the end of the fil
Ī	Level	Limits	Blinds
	1	100-200	50-100
	2	150-300	75-150
	3	200-400	100-200
	4	300-600	150-300
	5	400-800	200-400
	Break for	10 minutes. Remove	T25 chips
	6	600-1,200	300-600
	7	800-1,600	400-800
	8	1,000-2,000	500-1,000
	9	1,200-2,400	600-1,200
	10	1,500-3,000	800-1,500
	Break for	10 minutes. Remove	T100 chips
	11	2,000-4,000	1,000-2,000
	12	3,000-6,000	1,500-3,000
	13	4,000-8,000	2,000-4,000
	14	6,000-12,000	3,000-6,000
	15	8,000-16,000	4,000-8,000
	Break for	10 minutes. Remove	T500 chips.
	16	10,000-20,000	5,000-10,000
	17	12,000-24,000	6,000-12,000
	18	15,000-30,000	8,000-15,000
	19	20,000-40,000	10,000-20,000
	20	30,000-60,000	15,000-30,000
	Break for	10 minutes.	
	21	40,000-80,000	20,000-40,000
	22	60,000-120,000	30,000-60,000
	23	80,000-160,000	40,000-80,000
	24	100,000-200,000	50,000-100,000
	25	120,000-240,000	60,000-120,000

### **SPECIAL NOTES:**

Blinds are used for all Stud choices, rather than antes. The order of action for all games is relative to the blinds or button, **except** that in Stud games, fourth street onward will be played and dealt as normal for that game: Cards will be dealt beginning with the dealer's left regardless of the button position, and action will proceed with the high board in Stud and Stud/8 and the low board in Razz.

For All BARGE Poker Tournaments: To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

## **Chip Races:**

No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.



## No Limit California Lowball Green Chip Bounty Tournament Structure

**Time:** Tuesday, 7/27/2021 at 5:00 pm

Initial Chips: T20000

**Rounds:** All levels are 18 minutes. 8 handed tables.

Each player carries a \$25 bounty chip or token, which is awarded to the person busting that player. In the case of a chopped pot where two players simultaneously bust a player, the bounty is awarded to the player in the worst position. The player winning the tournament wins their own bounty.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Level	Blinds
1	100-200
2	200-300
3	200-400
4	300-600
5	400-800
6	600-1,200
Break fo	r 10 minutes.
7	800-1,600
8	1,000-2,000
9	1,200-2,400
10	1,500-3,000
11	2,000-4,000
12	3,000-6,000
Break fo	r 10 minutes. Remove T100 and T500 chips.
13	4,000-8,000
14	6,000-12,000
15	8,000-16,000
16	10,000-20,000
17	12,000-24,000
18	15,000-30,000
Break fo	r 10 minutes
19	20,000-40,000
20	30,000-60,000
21	40,000-80,000
22	60,000-120,000
23	80,000-160,000
24	100,000-200,000

In this tournament, the Sevens Rule will not be enforced and check-raising is allowed.

**For All BARGE Poker Tournaments:** To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

**Chip Races:** No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.



**Blinds** 

50-100

Level

1

## Pot Limit Six Handed Binglaha (with lammers) Tournament Structure

**Time:** Wednesday, 7/28/2021 at 11:00 am

Initial Chips: T10000 + 2 lammers worth T5000 each for T20000 total.

**Rounds:** All levels are 25 minutes. 6 handed tables.

Call

100

In Binglaha, after the flop betting, a single die is rolled by the player with the button. If the die result is a 1, 2, or 3, the hand is played hi/low split 8 or better. If the die result is a 4, 5, or 6, the hand is played high only.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Or Raise To\*

200-350

•	00 100		_00 000				
2	75-150	150	300-525				
3	100-200	200	400-700				
4	150-300	300	600-1,050				
Break for 10 minutes.							
5	200-400	400	800-1,400				
6	300-600	600	1,200-2,100				
7	400-800	800	1,600-2,800				
8	600-1,200	1,200	2,400-4,200				
Break	for 10 minutes. Rem	ove T25 chip	os.				
9	800-1,600	1,600	3,200-5,600				
10	1,000-2,000	2,000	4,000-7,000				
11	1,500-3,000	3,000	6,000-10,500				
12	2,000-4,000	4,000	8,000-14,000				
Break	for 10 minutes. Rem	ove T100 an	d T500 chips.				
All ur	nused lammers must	be redeem	ed.				
13	3,000-6,000	6,000	12,000-21,000				
14	4,000-8,000	8,000	16,000-28,000				
15	6,000-12,000	12,000	24,000-42,000				
16	8,000-16,000	16,000	32,000-56,000				
Break	for 10 minutes.						
17	10,000-20,000	20,000	40,000-70,000				
18	15,000-30,000	30,000	60,000-105,000				
19	20,000-40,000	40,000	80,000-140,000				
20	30,000-60,000	60,000	120,000-210,000				
Break	Break for 10 minutes.						
21	40,000-80,000	80,000	160,000-280,000				
22	60,000-120,000	120,000	240,000-420,000				
23	80,000-160,000	160,000	320,000-560,000				
24	100,000-200,000	200,000	400,000-700,000				
·							

Any number of lammers may be converted to tournament chips between hands. For example, they may both be cashed in at the beginning of the tournament to create a T20000 stack, or they may be cashed in one at a time after the player loses his or her stack, or any combination in between. If a player busts and has both lammers remaining, they may redeem either one or both before the next hand. If not used earlier, all lammers must be cashed in at the end of level 12.

\*The "Raise To" column assumes that you are first to enter the pot after the blinds preflop. The maximum raise is determined by the size of the pot, after first adding your implied call of the action to you. The minimum raise is the size of the last blind or raise.

## For All BARGE Poker Tournaments:

To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

## **Chip Races:**

No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.



**Time:** Wednesday, 7/28/2021 at 4:00 pm

Initial Chips: T5000

**Rounds:** All levels are 20 minutes. 6 handed tables.

Dramaha 49 is a combination of Draw (using points) and Omaha high. The Draw hand is evaluated by point value using all five cards from the player's hand, where face cards are 0 points, aces are 1 point, and all other cards are valued the same as their rank. Each player may replace **no more than 3 cards** in their hand after the flop betting. The pot is split between best Draw and Omaha hands with any odd chip awarded to the Draw hand.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Level	Limits	Blinds
1		
	100-200	50-100
2	150-300	75-150
3	200-400	100-200
4	300-600	150-300
5	400-800	200-400
6	600-1,200	300-600
Break fo	or 10 minutes, Remo	ve T25 chips
7	800-1,600	400-800
8	1,000-2,000	500-1,000
9	1,200-2,400	600-1,200
10	1,500-3,000	800-1,500
11	2,000-4,000	1,000-2,000
12	3,000-6,000	1,500-3,000
Break fo	or 10 minutes. Remo	ve T100 chips
13	4,000-8,000	2,000-4,000
14	6,000-12,000	3,000-6,000
15	8,000-16,000	4,000-8,000
16	10,000-20,000	5,000-10,000
17	12,000-24,000	6,000-12,000
18	15,000-30,000	7,500-15,000
Break fo	or 10 minutes, Remo	ve T500 chips
19	20,000-40,000	10,000-20,000
20	30,000-60,000	15,000-30,000
21	40,000-80,000	20,000-40,000
22	60,000-120,000	30,000-60,000
23	80,000-160,000	40,000-80,000
24	100,000-200,000	50,000-100,000

**For All BARGE Poker Tournaments:** To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

**Chip Races:** No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.



# Limit 6 Game HORSE + 2-7 Triple Draw Tournament Structure

**Time:** Wednesday, 7/28/2021 at 7:00 pm

Initial Chips: T10000

**Rounds:** All levels are 18 minutes. 8 handed tables. Game changes every 8 hands.

All games are played fixed limit. Games will be played in the order Hold'em, Omaha 8 or Better, Razz, Stud, Stud 8 or Better, 2-7 Triple Draw. The tournament and final table will

begin with Hold'em.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Level	Limits	Blinds	Antes	Bring-in			
1	100-200	50-100	25	25			
2	150-300	75-150	25	50			
3	200-400	100-200	50	50			
4	300-600	150-300	50	100			
5	400-800	200-400	75	150			
Break fo	or 10 minutes. Remo	ve T25 chips					
6	600-1,200	300-600	100	200			
7	800-1,600	400-800	100	300			
8	1,000-2,000	500-1,000	200	300			
9	1,200-2,400	600-1,200	200	400			
10	1,500-3,000	800-1,500	300	500			
Break fo	or 10 minutes. Remo	ove T100 chips					
11	2,000-4,000	1,000-2,000	500	500			
12	3,000-6,000	1,500-3,000	500	1,000			
13	4,000-8,000	2,000-4,000	1,000	1,000			
14	6,000-12,000	3,000-6,000	1,000	2,000			
15	8,000-16,000	4,000-8,000	1,500	2,500			
Break fo	or 10 minutes. Remo	ove T500 chips.					
16	10,000-20,000	5,000-10,000	2,000	3,000			
17	12,000-24,000	6,000-12,000	2,000	4,000			
18	15,000-30,000	8,000-15,000	3,000	5,000			
19	20,000-40,000	10,000-20,000	4,000	6,000			
20	30,000-60,000	15,000-30,000	5,000	10,000			
Break fo	Break for 10 minutes.						
21	40,000-80,000	20,000-40,000	7,000	15,000			
22	60,000-120,000	30,000-60,000	10,000	20,000			
23	80,000-160,000	40,000-80,000	15,000	25,000			
24	100,000-200,000	50,000-100,000	20,000	30,000			
25	120,000-240,000	60,000-120,000	25,000	40,000			

## For All BARGE Poker

**Tournaments:** To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

### **Chip Races:**

No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.



# Coney Island Whitefish Memorial CHORSE Tournament Structure

Time: Thursday, 7/29/2021 at 10:00 am Initial Chips: T16000

Levels 1-3 are two orbits of each of the two games per table. Level 4 is 12 total hands consisting of two rotations through CHORSE (starting with C), playing one hand of each game in order. Level 5 is one hand per remaining team with each team choosing which game to play for one hand.

Level	Antes	Bring-in	Blinds	Limit
1	25	25	50-100	100-200
2	50	75	100-200	200-400
3	75	100	150-300	300-600
4	100	150	200-400	400-800
5	150	200	300-600	600-1,200

## **Rules for the Team CHORSE competition**

- 1. In the event of any discrepancy in the rules, CHORSE director Kevin Un's decision will be final.
- 2. Each team will consist of six players, and each player will play one of six games: Crazy Pineapple High/Low, Hold'em, Omaha High/Low, Razz, 7-Card Stud, and 7-Card Stud High/Low.
- 3. The event cost is \$480 per team. This entry fee includes T16000 in tournament chips each with a cash value of 2.5 cents (\$400), a prize for the first place team (\$40), and house and staff/dealer fees (\$40). No rebuys will be permitted. Toking during play is encouraged but not required. Tokes collected at the end of the tournament will be given to the floor.
- 4. Each team will be in play on three tables at one time. The first table will feature Hold'em and Omaha/8. The second table will feature Razz and Crazy Pineapple. The third table will feature Stud and Stud/8. At the end of each level, each team's chips will be combined, then divided as equally as possibly among their three tables.
- 5. This year the game order will be: Omaha/8 then Hold'em, Razz then Crazy Pineapple, Stud/8 then Stud.
- 6. Seating assignments will be determined by random draw prior to the event. The button will start in seat 1.
- 7. The button rotates through all seats with chips. After the orbit is complete, players for the next game will rotate in. Normal Las Vegas button moving rules will be used (the button is positioned on the player who was the last to pay a small blind).
- 8. Maximum 9 teams per table. Tables will synchronize their play at the end of each orbit. Tables will be balanced to equal size at the end each round, if necessary.
- 9. In 7-Card Stud ONLY, if there is an open pair on 4th street, a player may make a double-sized bet.
- 10. If there are more than 9 teams at the start of the tournament, the tables are combined if/when the total number of teams reaches 8. Once this threshold is reached, each table finishes its current orbit, new seats are drawn for the final table, and play resumes at the same point it left off.
- 11. During the first two levels of play, teams may use alternate players (i.e., players not on their official roster of six players). Alternates may be allowed during later rounds at the discretion of the tournament director.
- 12. No alternate player may play for more than one team.
- 13. No player may play more than one type of game.
- 14. If a player is absent, they are still responsible for the blinds/antes.
- 15. At the end of level 3, the top six teams in chip count will proceed to the official CHORSE final table and level 4. The remaining teams will be eliminated and cashed out.
- 16. Beginning in level 4, ALL team members may participate in ALL hands if they so choose.
- 17. After the completion of the 12 hands that make up level 4, level 5 will be played. Level 5 consists of a number of hands equal to the number of teams remaining. Beginning clockwise from the dealer, each team will select one CHORSE game to play. There will be a chip count after each hand. After the final hand, the team with the most chips will be declared the winner and (1) have their name engraved on the perpetual CHORSE plaque, (2) win the CHORSE trophies, and (3) win the first place cash prize.
- 18. At the end of the tournament, or when a team is eliminated, each team will receive \$1 in cash for each T40 they have remaining.



## Pot Limit Omaha (with lammers) Tournament Structure

**Time:** Thursday, 7/29/2021 at 4:00 pm

Initial Chips: T10000 + 2 lammers worth T5000 each for T20000 total.

**Rounds:** All levels are 25 minutes. 9 handed tables.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Level	Blinds	Call	Or Raise To*	Any number of lammers may be converted to
1	50-100	100	200-350	tournament chips between hands. For
2	75-150	150	300-525	example, they may both be cashed in at the
3	100-200	200	400-700	beginning of the tournament to create a T20000 stack, or they may be cashed in one
4	150-300	300	600-1,050	at a time after the player loses his or her
Break	for 10 minutes.			stack, or any combination in between. If a
5	200-400	400	800-1,400	player busts and has both lammers remaining, they may redeem either one or
6	300-600	600	1,200-2,100	both before the next hand. If not used earlier,
7	400-800	800	1,600-2,800	all lammers must be cashed in at the end of
8	600-1,200	1,200	2,400-4,200	level 12.
Break	for 10 minutes. Rem	ove T25 chip	os.	
9	800-1,600	1,600	3,200-5,600	*The "Raise To" column assumes that you
10	1,000-2,000	2,000	4,000-7,000	are first to enter the pot after the blinds pre- flop. The maximum raise is determined by the
11	1,500-3,000	3,000	6,000-10,500	size of the pot, after first adding your implied
12	2,000-4,000	4,000	8,000-14,000	call of the action to you. The minimum raise is
	for 10 minutes. Rem	,		the size of the last blind or raise.
All un	used lammers must	be redeem	ed.	For All BARGE Poker Tournaments:
13	3,000-6,000	6,000	12,000-21,000	To facilitate table balancing and fairness, a
14	4,000-8,000	8,000	16,000-28,000	player chosen to move to balance a table will
15	6,000-12,000	12,000	24,000-42,000	be selected based on position from the button
16	8,000-16,000	16,000	32,000-56,000	instead of from a random draw.
	for 10 minutes.	. 0,000	0_,000 00,000	Chip Races:
17	10,000-20,000	20,000	40,000-70,000	No one will be allowed to bust out because of
18	15,000-30,000	30,000	60,000-105,000	the chip race. Anyone in such danger will
19	20,000-40,000	40,000	80,000-140,000	receive one higher denomination chip.
20	30,000-60,000	60,000	120,000-140,000	There will be a five minute break and redraw
	,	00,000	120,000-210,000	of seats for the final table.
	for 10 minutes.			
21	40,000-80,000	80,000	160,000-280,000	
22	60,000-120,000	120,000	240,000-420,000	
23	80,000-160,000	160,000	320,000-560,000	
24	100,000-200,000	200,000	400,000-700,000	



## **Sohe Tournament Structure**

**Time:** Thursday, 7/29/2021 at 8:00 pm

Initial Chips: T5000

**Rounds:** All levels are 20 minutes. 6 handed tables.

Each player is dealt six cards which are split into separate Hold'em and Omaha high hands preflop. The two separate hands must be protected with a card protector or chip. The pot is split between best Hold'em and Omaha hands with any odd chip awarded to the Omaha hand.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Late regionation will be allowed until the one of					
Level	Limits	Blinds			
1	100-200	50-100			
2	150-300	75-150			
3	200-400	100-200			
4	300-600	150-300			
5	400-800	200-400			
6	600-1,200	300-600			
Break fo	or 10 minutes, Remo	ve T25 chips			
7	800-1,600	400-800			
8	1,000-2,000	500-1,000			
9	1,200-2,400	600-1,200			
10	1,500-3,000	800-1,500			
11	2,000-4,000	1,000-2,000			
12	3,000-6,000	1,500-3,000			
Break fo	or 10 minutes. Remo	ve T100 chips			
13	4,000-8,000	2,000-4,000			
14	6,000-12,000	3,000-6,000			
15	8,000-16,000	4,000-8,000			
16	10,000-20,000	5,000-10,000			
17	12,000-24,000	6,000-12,000			
18	15,000-30,000	7,500-15,000			
Break fo	or 10 minutes, Remo	ve T500 chips			
19	20,000-40,000	10,000-20,000			
20	30,000-60,000	15,000-30,000			
21	40,000-80,000	20,000-40,000			
22	60,000-120,000	30,000-60,000			
23	80,000-160,000	40,000-80,000			
24	100,000-200,000	50,000-100,000			

**For All BARGE Poker Tournaments:** To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

**Chip Races:** No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.



Break for 10 minutes.

Break for 10 minutes.

10,000-20,000

15,000-30,000

20,000-40,000

30,000-60,000

40,000-80,000

20,000

30,000

40,000

60,000

80,000

18

19

20

21

22

## **TOC-Style Tournament Structure**

Time: Friday, 7/30/2021 at 11:30 am **Initial Chips:** T10000. 8 handed tables.

During levels 1-12, two of the three games will be played. Hold'em rounds will be 15 minutes, Stud rounds will be 18 minutes, and Omaha/8 rounds will be 22 minutes. Level 13 onward will be No Limit Hold'em with 20 minutes levels.

For each hand of the No Limit Hold'em rounds, the big blind will post an ante equal to the amount of the big blind. If the player in the big blind does not have enough chips to post both the ante and the big blind, the ante will be posted before the big blind. The ante will not be reduced when shorthanded.

Late req	Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).						
Level	Game	Limits	Blinds	Antes	Bring-in	Chip Races: No one will be allowed	
1A	Hold'em	150–300	75–150			to bust out because of the chip race.  Anyone in such danger will receive	
1B	7 Card Stud	150–300		25	50	one higher denomination chip.	
2A	Omaha/8	200–400	100–200			For All DADOE Below Townson outs	
2B	Hold'em	200–400	100–200			For All BARGE Poker Tournaments: To facilitate table balancing and	
3A	7 Card Stud	350–700		75	100	fairness, a player chosen to move to	
3B	Omaha/8	350–700	175–350			balance a table will be selected based on position from the button instead of	
Break fo	or 10 minutes.					from a random draw.	
4A	Hold'em	500-1,000	250-500				
4B	7 Card Stud	500-1,000		100	200	There will be a five minute break and redraw of seats for the final table.	
5A	Omaha/8	750–1,500	375–750	_		rediaw of seats for the final table.	
5B	Hold'em	750–1,500	375–750	_		Minutiae	
6A	7 Card Stud	1,000-2,000		200	400		
6B	Omaha/8	1,000-2,000	500-1,000	_		During stud, the player who is to have	
Break fo	or 10 minutes, Remove	T25 chips.				the button in the forthcoming blind- game will hold the button. Should this	
7A	Hold'em	1,500-3,000	800-1,500	_		player be moved the button remains in	
7B	7 Card Stud	1,500-3,000		300	600	the spot, and will become a dead	
8A	Omaha/8	2,000-4,000	1,000-2,000	_		button. Should another player be	
8B	Hold'em	2,000-4,000	1,000-2,000	_		moved into this spot, he/she will inherit	
9A	7 Card Stud	3,000-6,000		500	1,000	the button.	
9B	Omaha/8	3,000-6,000	1,500-3,000	_		The chip-splitting rule is:	
Break f	or Dinner. Resume pla	y at 7:30 PM. Rer	nove T100 chip	S.		High hand takes precedence over	
10A	Hold'em	4,000-8,000	2,000-4,000	_		low hand. • First-to-act takes precedence over	
10B	7 Card Stud	4,000-8,000		1,000	1,500	last-to-act.	
11A	Omaha/8	6,000-12,000	3,000-6,000	_		Note that it is possible to get quartered	
11B	Hold'em	6,000-12,000	3,000-6,000	_		or sixthed out of the tournament.	
12A	7 Card Stud	8,000-16,000		1,500	3,000		
12B	Omaha/8	8,000-16,000	4,000-8,000	_			
Break fo	or 10 minutes. Switch to	No Limit Hold'er	<b>n</b> with 20 minu	te rounds.	. Remove T5	000 chips.	
Level	Blinds	Ante (BB)	I	_evel	Blinds	Ante (BB)	
13	2,000-4,000	4,000	2	23	60,000-120	60,000–120,000 120,000	
14	3,000-6,000	6,000	2	24	80,000–160	,000 160,000	
15	4,000-8,000	8,000	2	25	100,000–20	0,000 200,000	
16	6,000-12,000	12,000	2	26	150,000–30	0,000 300,000	
17	8,000-16,000	16,000	2	27	200,000-400,000 400,000		

Break for 10 minutes.

300,000-600,000

400,000-800,000

600,000-1,200,000

800,000-1,600,000

1,000,000-2,000,000

600,000

800,000

1,200,000

1,600,000

2,000,000

28

29

30

31

32



**Time:** Friday, 7/30/2021 at 8:00 pm

Initial Chips: T5000

**Rounds:** All levels are 20 minutes. 6 handed tables. Games change every 6 hands.

This tournament consists of a mix of Big O Hi/Lo 8 or Better (five cards dealt to each player) and Super Stud Hi/Lo 8 or Better (four down cards dealt to each player and two are discarded at the end of the first betting round). In stud the low card will be the bring-in. During the stud hands the button will freeze in place. The tournament will begin with Big O.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Level	Limits	Blinds	Antes	Bring-in
1	100-200	50-100	25	25
2	150-300	75-150	50	50
3	200-400	100-200	50	75
4	300-600	150-300	75	100
5	400-800	200-400	100	150
6	600-1,200	300-600	150	200
Break fo	or 10 minutes, Remo	ve T25 chips		
7	800-1,600	400-800	200	300
8	1,000-2,000	500-1,000	300	300
9	1,200-2,400	600-1,200	300	400
10	1,500-3,000	800-1,500	400	500
11	2,000-4,000	1,000-2,000	500	500
12	3,000-6,000	1,500-3,000	700	1,000
Break fo	or 10 minutes. Remo	ve T100 chips		
13	4,000-8,000	2,000-4,000	1,000	1,500
14	6,000-12,000	3,000-6,000	1,500	2,000
15	8,000-16,000	4,000-8,000	2,000	2,500
16	10,000-20,000	5,000-10,000	2,500	3,000
17	12,000-24,000	6,000-12,000	3,000	4,000
18	15,000-30,000	7,500-15,000	3,500	5,000
Break fo	or 10 minutes, Remo	ve T500 chips		
19	20,000-40,000	10,000-20,000	5,000	6,000
20	30,000-60,000	15,000-30,000	7,000	10,000
21	40,000-80,000	20,000-40,000	10,000	15,000
22	60,000-120,000	30,000-60,000	15,000	20,000
23	80,000-160,000	40,000-80,000	20,000	25,000
24	100,000-200,000	50,000-100,000	25,000	30,000

**For All BARGE Poker Tournaments:** To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

**Chip Races:** No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.



# Tournament of BARGE Champions No Limit Hold'em Tournament Structure

**Time:** Friday, 7/30/2021 at 8:30 pm

Initial Chips: T20000

**Rounds:** All levels are 15 minutes. 9 handed tables.

Entry to this event is restricted to past BARGE Main Event winners.

Each hand the big blind will post an ante equal to the amount of the big blind. If the player in the big blind does not have enough chips to post both the ante and the big blind, the ante will be posted before the big blind. The ante will not be reduced when shorthanded.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Level	Blinds	Ante (BB)	Level	Blinds	Ante (BB)
1	100–100	100	19	5,000-10,000	10,000
2	100–100	100	20	6,000-12,000	12,000
3	100–200	200	21	8,000-16,000	16,000
4	100–200	200	22	10,000-20,000	20,000
5	200–400	400	23	12,000-24,000	24,000
6	300–500	500	24	15,000–30,000	30,000
Break for	10 minutes.		Break for	10 minutes.	
7	300-600	600	25	20,000-40,000	40,000
8	400-800	800	26	25,000-50,000	50,000
9	500-1,000	1,000	27	30,000-60,000	60,000
10	600-1,200	1,200	28	40,000-80,000	80,000
11	800-1,600	1,600	29	50,000-100,000	100,000
12	1,000-2,000	2,000	30	60,000-120,000	120,000
Break for	10 minutes.		Break for	10 minutes.	
13	1,200-2,400	2,400	31	80,000-160,000	160,000
14	1,500-3,000	3,000	32	100,000-200,000	200,000
15	2,000-4,000	4,000	33	120,000-240,000	240,000
16	2,500-5,000	5,000	34	150,000-300,000	300,000
17	3,000-6,000	6,000	35	200,000-400,000	400,000
18	4,000-8,000	8,000	36	250,000–500,000	500,000
Break for	10 minutes. Remove	T100 and T500 chips.			

#### For All BARGE Poker Tournaments:

To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

## **Chip Races:**

No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.



## No Limit Hold'em Main Event Tournament Structure

**Time:** Saturday, 7/31/2021 at 10:30 am

**Initial Chips**: T50000

**Rounds:** All levels are 18 minutes. 9 handed tables.

Each hand the big blind will post an ante equal to the amount of the big blind. If the player in the big blind does not have enough chips to post both the ante and the big blind, the ante will be posted before the big blind. The ante will not be reduced when shorthanded.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Level	Blinds	Ante (BB)	Level	Blinds	Ante (BB)			
1	100–200	200	20	10,000–20,000	20,000			
2	200–300	300	21	12,000–24,000	24,000			
3	200–400	400	22	15,000–30,000	30,000			
4	300-500	500	23	20,000–40,000	40,000			
5	300–600	600	24	25,000–50,000	50,000			
Break for	Group Picture. Resume	play at 12:20 pm.	Break for 10 minutes. Remove T1000 chips.					
6	400-800	800	25	30,000–60,000	60,000			
7	500-1,000	1,000	26	40,000-80,000	80,000			
8	600–1,200	1,200	27	50,000-100,000	100,000			
9	800–1,600	1,600	28	60,000–120,000	120,000			
10	1,000-2,000	2,000	29	80,000–160,000	160,000			
Break for	10 minutes.		Break for 10 minutes. Remove T5000 chips.					
11	1,200-2,400	2,400	30	100,000-200,000	200,000			
12	1,500-3,000	3,000	31	125,000-250,000	250,000			
13	2,000-4,000	4,000	32	150,000–300,000	300,000			
14	2,500-5,000	5,000	33	200,000–400,000	400,000			
15	3,000–6,000	6,000	34	250,000-500,000	500,000			
Break for	Break for 10 minutes. Remove T100 & T500 chips.			Break for 10 minutes.				
16	4,000-8,000	8,000	35	300,000-600,000	600,000			
17	5,000-10,000	10,000	36	400,000-800,000	800,000			
18	6,000-12,000	12,000	37	500,000-1,000,000	1,000,000			
19	8,000-16,000	16,000	38	600,000-1,200,000	1,200,000			
Break for Resume	Dinner. Dlay at 8:00 pm							

## For All BARGE Poker Tournaments:

To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

#### **Chip Races:**

No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.



# Significant Others Mixed Hold'em Tournament Structure

**Time:** Saturday, 7/31/2021 at 11:00 am

Initial Chips: T10000

**Rounds:** All levels are 15 minutes. 9 handed tables.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Level	Limits	Blinds
1	100-200	50–100
2	150-300	75–150
3	200-400	100–200
4	300-600	150–300

Break for Group Picture.

Resume play at 12:20 pm.

5	400-800	200-400
6	500–1,000	250-500

Remove T25 chips.

Switch to No Limit Hold'em.

Level	Blinds
7	200-400
8	300-600

Break for 10 minutes.

9	400-800
10	600-1,200
11	800-1,600
12	1,000-2,000

Break for 10 minutes. Remove T100 chips.

13	1,500-3,000
14	2,000-4,000
15	3,000-6,000
16	4,000-8,000
17	6,000-12,000
18	8,000-16,000

## Break for 10 minutes.

19	10,000-20,000
20	15,000-30,000
21	20,000-40,000

## For All BARGE Poker Tournaments:

To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

## **Chip Races:**

No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.



## **BARGE Unified Poker Tournament Payouts**

	Entries												
Place	2-4	5-8	9-15	16-24	25-35	36-47	48-60	61-80	81- 100	101- 120	121- 140	141- 160	161- 200
1st	100%	70%	50%	42%	36%	31%	28%	27%	26%	25%	25%	25%	24.5%
2nd		30%	30%	26%	24%	22%	21%	20%	19%	19%	19%	18%	18%
3rd			20%	18%	17%	17%	16%	15%	15%	14%	14%	14%	13.5%
4th				14%	13%	13%	13%	12%	12%	11%	11%	11%	11%
5th					10%	10%	10%	10%	9%	9%	8%	8%	7%
6th						7%	7%	7%	7%	7%	6%	6%	5%
7th							5%	5%	5%	5%	4%	4%	4%
8th								4%	3%	3%	3%	3%	3%
9th									2%	2%	2%	2%	2%
10th									2%	2%	2%	2%	2%
11th										1.50%	1.50%	1.50%	1.50%
12th										1.50%	1.50%	1.50%	1.50%
13th											1%	1%	1%
14th											1%	1%	1%
15th											1%	1%	1%
16th												1%	1%
17th													0.75%
18th													0.75%
19th													0.75%
20th													0.75%

The table above is designed with the following necessary constraints:

- The last paying place always assures the participant of getting at least his money back.
- A higher place never pays less than a lower place in a given tournament.

The table above is also designed with the following arbitrary constraints:

- As the number of players increases, the percent of the field being paid is reduced, heading asymptotically to 10%.
- As the number of players increases, the percentage of the payout for a given place must not increase.
- As the paying place becomes worse, the number of players receiving the same payout will not decrease.
- For a given place, the gap between that payout level and the one above it must never be lower than the gap between a given payout and the one below it.
- For a given place as the number of participants goes up, when the payout percentage drops, the amount it drops must not be a greater amount than for any previous drop for a smaller number of entrants.